Year 1 Maths Medium Term Plan

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Place Value (within 10) Count forwards and backwards within 10. Given a number, identify one more and one less. Identify and represent numbers using objects and pictorial representations, including the number line. Reason about the location of numbers to 10 within the linear number system Use the language of: equal to, more than, less than (fewer), most, least Compare numbers. Read and write numbers to 10 in words.	**Addition and Subtraction (within 10)** Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer) Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers. Develop fluency in addition and subtraction facts within 10. Read, write and interpret equations containing addition (+), subtraction (-) and equals (=) symbols, and relate additive expressions and equations to real-life contexts. **Shape** Recognise and name 3-D shapes	**Place Value (within 20)** Count forwards and backwards and write numbers to 20 in numerals and words. Count in tens and ones. Count one more and one less. Compare and order groups of objects. Compare and order groups of numbers. Reason about the location of numbers to 20 within the linear number system, including comparing using < > and = **Addition and Subtraction (within 20)** Read, write and interpret equations containing addition (+), subtraction (-) and equals (=) symbols, and relate additive expressions and equations to real-life contexts.	**Place Value (within 50)** Counting forwards and backwards within 50. Represent numbers to 50 using tens and ones. Find one more and one less than given number. Compare and order objects to 50. Compare and order numbers to 50. Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers **Mass and Volume** Compare, describe and solve practical problems for mass and volume	**Multiplication and Division** Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers. Make and add equal groups. Make arrays. Make doubles. Make equal groups – grouping. Make equal groups – sharing. **Fractions** Recognise, find and name a **half** as one of two equal parts of an object, shape or quantity. Recognise, find and name a **quarter** as one of four equal parts of an object, shape or quantity.	**Place Value (within 100)** Count within 100, forwards and backwards, starting with any number. Partitioning, compare and order numbers. Find one more and one less. Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers. **Money** Recognise and know the value of different denominations of coins and notes. **Time** Use the language of time, including telling the time to the hour and half hour.

Year 1 Maths Medium Term Plan

	Sort 3-D shapes Recognise and name 2-D shapes Find patterns with 2-D and 3-D shapes Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations.	Represent and use number bonds and related subtraction facts within 20. Add and subtract one-digit and two-digit numbers to 20 including zero. Consolidate fluency in addition and subtraction facts within 10. Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.	Measure and record mass and volume (adding and subtracting). **Length and Height** Compare, describe and solve practical problems for length and heights. Measure and record lengths and heights (adding and subtracting).	**Position and Direction** Describe position, directions and movements, including half, quarter and three-quarter turns.	